**COMP2511-Celery Meeting Minutes**

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| **Meeting Date:** | 22.10.21 | **Meeting Time:** | 15:00-17:00 |
| **Room:** | MS Teams | **Minutes taken by:** | Jay |
| **Meeting Attended by:** | Vanessa Wang, Wen Zou, Sikui Tang (Oliver), Kaijie Zhou (Jay) | | |
| **Apologies:** |  | | |
| **Next Meeting Date:** | 25.10.21 | **Room:** | MS Teams |

Agenda

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| Item | Agenda Item | Discussion |
| 1 | Patterns we need in the project | * Observe patterns needed in battle and weapons * Strategy patterns needed in setting up goals * State vs strategy in game mode * Sate for mercenary before and after bribe |
| 2 | UML diagram | * Add Inventory class * Add new relationship |
| 3 | Plan | * Assign works as on taskboard and in plan.pdf * Plan a meeting on next Monday to exchange ideas and update progress |

TO-DO

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| Who | Action | Due Date |
| Oliver & Vanessa | Writing test and implementations for moving entities (see planning.pdf and taskboard) | 25.10.21 |
| Wen & Jay | Writing test and implementations for other entities (see planning.pdf and taskboard) | 25.10.21 |
| Everyone | Next meeting to update progress and figure out difficulties | 25.10.21 |